Newport Girls' High School



Learning Overview

Subject: Computer Science

Lead Teacher: Mr Ley Year: 8

Curriculum organisation

Students are taught in mixed groups of 30 for 1 hour per week, each with a computer to use.

Overview of Topics & Key Information					
Term	Unit(s) of Work	Key Enquiry Questions	Key Content/ Terminology	Skills developed	How will your child be learning?
Autumn Term	8.1 AppShed	 What should be the subject of my app? What kind of apps are there? How do I design my app? How do I enhance my app? 	ScreensWeb appsNative apps	 Presenting information Designing apps Creating an app 	By developing their own app on the online app development site; AppShed.
	8.2 Python	 How do I input and output data in a Python program? What are the main data types for? How do I use an if statement? How do I use loops in python? 	 Input/output) Data types if statements for loop while loop 	Basic programming skills:Use of variablesUse of IF statementsUse of loopsSequencing	By building up a program in Python to calculate the cost of turfing a lawn.
Spring Term	8.3 Blockly	 What can I do to make my App more interactive? What input forms should I use? How do I process the interaction in my app using Blockly? How do I output? How do I publish my app? 	 Input forms Buttons Variables IF statements Output Message box Text area 	Applied programming skills: • Use of variables • Use of IF statements • Use of loops • Sequencing	By programming the interactive element of their app in Blockly.
Summer Term	8.4 Binary	 What is binary? How convert decimal/denary into binary and vice versa? How can I add in binary? What does a binary shift do? 	 Binary Denary Binary shift 	 Converting to and from binary numbers Adding binary numbers Calculating a binary shift 	By doing set exercises and following teacher led presentations and demonstrations.
	8.4 Small Basic	 How do I draw with the turtle? How can I create a shape? How can I use a loop and a formula to create a shape? How can I create a complex shape using a loop inside a loop? 	 Turtle Graphics Window Variable For Loop Nested Loops 	 Basic programming skills: Creating graphics by programming Advanced programming skills: nested iteration 	By Creating programs in Microsoft Small Basic
Equipment needed for lessons			How will learning and progress be assessed?		

Windows Personal Computer (provided) Peer and self-assessment • • •

End of topic assessments (subject skills focus) Whole School assessment week (May) •

Extension & Enrichment opportunities	What can you do to support your child?
Coding club and Digital Leaders (club)	• Ensure there are digital resources they can use. (A
Computer rooms open most lunchtimes	normal windows PC is ideal).
• National Competitions (CyberFirst Girls and BEBRAS)	• Get your daughter to help you with digital tasks.

Inclusion

- Teachers follow student passports to ensure that the needs of all students with SEND are met.
- Work is enlarged to the necessary size for visually impaired students.
- Teachers will ensure that classrooms are quiet learning environments where possible and will dim lights to support students with sensory needs.
- Students have the use of laptop if they have a SEND need whereby use of a laptop supports them.
- Hearing impaired students are supported through use a radio aid and teachers ensure that students can lip read at all times during lessons.
- Dyslexic students are encouraged to use coloured overlays when they are required to read long passages.
- Use of dyslexic friendly fonts and coloured backgrounds used in PowerPoints/resources.
- Students with ADHD are given movement breaks, fidget toys and lessons are 'chunked' to aid concentration.
- Students are seated according to their needs, students work with the SENDCo to decide upon this.

Additional Inclusion for Computer Science

- Computer monitors can be adjusted for brightness and contrast to support students with sensory requirements
- Spell check in Word gives support to Dyslexic students

If you have any questions about this Learning Overview, please contact the named Teacher above.